



You will need flashcards that contain your student's targeted speech skill for these activities. You may need two sets of cards for some of these activities.

FLASHCARD ACTIVITIES

GO FISH

Players: 2-4

Materials: 2 sets of flashcards

Directions:

1. Deal 6 cards to each player and put the rest in a pile, face down between players.
2. Players take turns asking other players if they have one of the words/pictures in their hand using correct articulation. If using incorrect articulation, encourage the child to repeat the word, correcting themselves.
3. If the other player has what is requested they must give it to the player who asked for it.
4. Matches can be put down on the table in front of the players.
5. Continue playing in a clockwise manner until all matches have been made.
6. The player with the most matches wins!

MEMORY

Players: 2-4

Materials: 2 sets of flashcards

Directions:

1. Put all flashcards face down on a table in a grid-like arrangement.
2. Players take turns flipping over two cards at a time. Players say the word using their best articulation skills (or use it in a sentence).
3. If they flip over a match, they can keep it.
4. Play continues until all matches have been found.
5. The player with the most matches when time is up wins!

BOARD GAMES

Players: 2-4

Materials: any board game, 1 set of flashcards

Directions:

1. Choose a board game and explain how to play to the child.
2. In addition to the rules of the board game tell the child that you will flash one of their word cards before each turn. They must say the word (or use it in a sentence) correctly before they can take a turn.
3. Play board game as directed while flashing cards before each turn and encouraging correct articulation.
4. Repeat cards if needed.

HEADBANDS

Players: 2-4

Materials: 1 set of flashcards

Directions:

1. Put all cards in a pile, face down.
2. Have one player flip over a card without looking at it and hold it on their forehead (or attach it to a strip around the head if available).
3. The player holding the card must ask Yes/No questions to try and figure out the card they are holding. Ex. "Is it an animal?" "Is it food?"
4. Once the player figures out the card, they can look at it and must say it (or use it in a sentence) using correct articulation. If they are successful, they can keep the card, if not they must put it at the bottom of the pile.
5. The player with the most cards when time is up wins!

FLASH & SAY

Players: 2

Materials: 1 set of flashcards

Directions:

1. Choose 5-10 minutes to sit down with the child.
2. Explain that you will flash their word cards and see how many they can say using correct articulation.
3. Flash cards and have child say the word (or use the word in a sentence) using correct articulation.
4. Make two piles after the child says the word. One for correct articulation the first time and one for mis-articulation the first time.
5. After all cards have been flashed, review the misarticulated pile one more time with the student.

EASY OR TRICKY

Players: 2

Materials: 1 set of flashcards

Directions:

1. Put all cards in a pile face down.
2. Flash the cards and have your student say the word aloud.
3. If the word is easy to say put it in the "easy" pile.
4. If the word is tricky to say, put it in the "tricky" pile.
5. Continue until all cards are sorted.
6. Challenge your student to use each word in a sentence and to move tricky words to the easy pile by practicing.

